

And All That Jazz

(Velma and Company)

CUE:
Segue from No. 1 - "Overture"

Bluesy vamp (L'istesso tempo) *Vamp - 3X*

Pno., Banjo, Drs.

mp *dim. poco a poco*

Tuba *+ Pno. 1* *+ Trbs. Last time*

VELMA:

5 6 7

Come on, babe, — Why don't we paint the town, — And

p

8 9 10 11

all that jazz? — I'm gon-na rouge my knees — And roll my stock-ings down, — And

+ Crash
E(#5) *A*

12 13 14

all that jazz. — Start the car, — I know a whoo-pee spot, — Where the

Pno. 1 + Banjo

E7

Pno. 2 + Tuba *Tuba*

15 16 17

gin is cold — But the pi - an - o's hot. — It's just a noi - sy hall — Where there's a

Pno. 2

mp

F7 F7 *mp* A

18 19 20

night - ly brawl — And all that

+ Choke Cym.

F#7 F9 E9

END

21 (ENSEMBLE enters.) 22 23 24

jazz.

Tibs.

p *p* *f*

Pno. 1 Solo

cont. sim.

Pno. 2 + Tuba

25 (VELMA:) 26 27

Slick your hair— And wear your buck-le shoes— And

Pno. 1

mf

A

Pno. 2 + Tuba & Banjo

Pno. 2 + Tuba

28 29 30

all that jazz.— I hear that Fath - er Dip— Is gon-na blow the blues—

+ Crash

A E(#5) A

Pno. 2 + Tuba