

ACTOR 2

BERNARD 1 (talking to SALTER)

I've not been lucky with dogs. I had this black and tan bitch wouldn't do what it's told, useless. Before that I had a lurcher they need too much running about. Then a friend of mine went inside could I look after, battle from day one with that dog, rottweiler pit bull I had to throw a chair, you could hit it with a belt it kept coming back. I'd keep it shut up in the other room and it barks so you have to hit it, I was glad when it bit a girl went to pat it and straight off to the vet, get rid of this one it's a bastard. My friend wasn't pleased but he shouldn't have gone in the post office.

BERNARD 2 (talking to SALTER)

Maybe he shouldn't blame you, maybe it was a genetic, could you help drinking we don't know or drugs at the time philosophically as I understand it it wasn't viewed as not like now when our understanding's different and would a different person genetically different person not have been so been so vulnerable because there could always be some genetic addictive and then again someone with the same genetic exactly the same but at a different time a different cultural and of course all the personal all kinds of what happened in your own life your childhood or things all kind of because suppose you'd had a brother with identical an identical twin say but separated at birth so you had entirely different early you see what I'm saying would he have done the same things. . .

MICHAEL BLACK (talking to SALTER)

Well here's something I find fascinating, there are these people who used to live in holes in the ground, with all tunnels and underground chambers and sometimes you'd have a chamber you'd get to it through a labyrinth of passages and the ceiling got lower and lower so you had to go on your hands and knees and then wriggle on your stomach and you'd get through to this chamber deep deep down that had a hole like a chimney like a well a hole all the way up to the sky so you could sit in this chamber this room this cave whatever and look up at a little circle of sky going past overhead. And when somebody died they'd hollow out more little rooms so they weren't buried underneath you they were buried in the walls beside you. And maybe sometimes they walled people up alive in there, it's possible because of how the remains were contorted but either way of course they're dead by now and very soon after they went in of course.